

DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

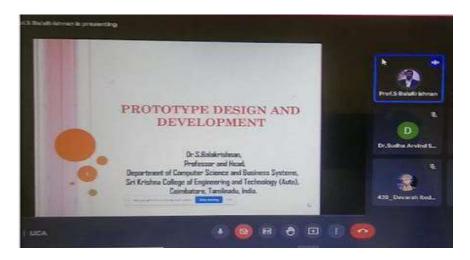
<u>REPORT</u>

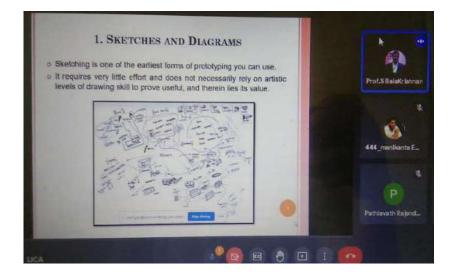
1. Objective of the Program

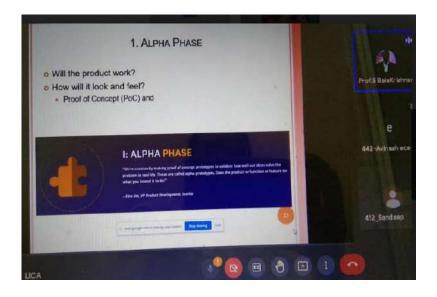
- To offer learning the most basic, Prototype/ Process Design and Development -Prototyping
- To improve student and faculty's ability in the area of Design and Development -Prototyping
- > The building of prototypes is an important facet of the product design process.
- The factors in prototyping, including part count and time spent on various design activities, and their correlations with design outcome.

2. Benefits /Outcome of the Program

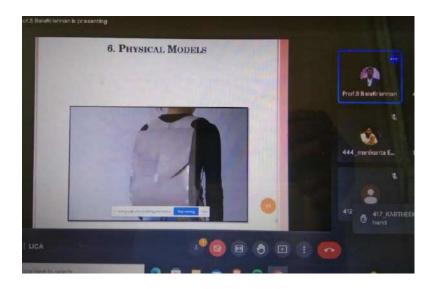
- Participants will be familiar with Prototyping which offers designers the opportunity to bring their ideas to life, test the practicability of the current design, and to potentially investigate how a sample of users think and feel about a product.
- One of the main findings of this study is that prototypes with fewer parts correlate with better design outcome.
- **3. Date:** 13 -05-2022
- 4. Student Participants number: 56
- 5. Faculty Participants number: Nil
- 6. Expenditure amount if any: Nil
- 7. 7. Photographs

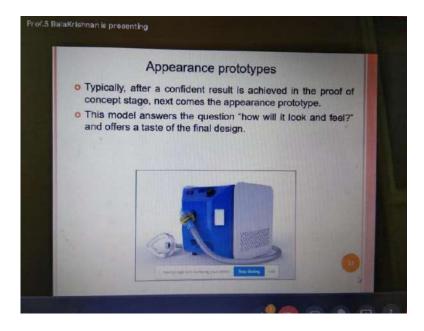












8. Video link url

9. Poster

