

## CMR TECHNICAL CAMPUS

## UGC AUTONOMOUS

B. Tech. VIII Semester Regular End Examinations, April-2024

Scripting Languages(OE)

Common to IT&amp;CSM

Time: 3 Hours

Max. Marks: 70

## Note

- i. This Question paper contains Part- A and Part- B.
- ii. All the Questions in Part A are to be answered compulsorily.
- iii. All Questions from Part B are to be answered with internal choice among them.

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## PART-A

10 X 02 = 20 Marks

	Marks	CO	BL
1. a Explain Canvas?	2	CO1	L1
b Describe syntactic structure of ruby?	2	CO1	L3
c Explain the concept of Ruby bindings	2	CO2	L2
d Discuss the concept of sandboxing Ruby code	2	CO2	L3
e Write scalar expressions in perl?	2	CO3	L3
f Explain about Strings and regular expressions?	2	CO3	L2
g What is unpack in perl?	2	CO4	L1
h Explain packages and Objects perl?	2	CO4	L2
i How can you declare variables in TCL?	2	CO5	L2
j Explain about procedures in TCL?	2	CO5	L3

## PART-B

5 X 10 = 50 Marks

	Marks	CO	BL
2. a Describe the process of writing CGI scripts in Ruby for web development. ?	5	CO1	L3
b Explain the significance of package management in Ruby and how RUBYGEMS facilitates it. ?	5	CO1	L4
OR			
3. a Describe the basics of RubyTk and its usage in developing simple Tk applications with example?	5	CO1	L6
b Discuss the implementation of scrolling functionality in RubyTk applications and different approaches to implement scrolling ?	5	CO1	L5
4. a Explain the memory allocation process in Ruby. Discuss different memory management techniques employed by Ruby ?	5	CO2	L2
b Discuss the different data types and type conversion	5	CO2	L3

mechanisms in Ruby, highlighting their importance in programming.

OR

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|----|---|--|---|-----|----|
| 5  | a | Discuss the challenges and considerations involved in embedding a Ruby interpreter. Explain how to handle the interaction between Ruby and the host language, including variable passing and error handling. | 5 | CO2 | L4 |
|    | b | Explain techniques and tools available for effective debugging and testing in an embedded Ruby environment.  | 5 | CO2 | L3 |
| 6  | a | Explore the role of Perl in modern scripting languages. Discuss its popularity, community support?   | 5 | CO3 | L6 |
|    | b | Explain the concept of subroutines in Perl. Discuss their purpose, declaration, and usage  | 5 | CO3 | L2 |
|    |   | OR   |   |     |    |
| 7  | a | Explain arrays, lists, and hashes in Perl. Discuss their usage, manipulation, and how they store and organize data in Perl programs.   | 5 | CO3 | L1 |
|    | b | Explain the concept of names and values in Perl. Discuss variable declaration, initialization, and scoping in Perl.  | 5 | CO3 | L1 |
| 8  | a | Discuss the finer points of looping in Perl. Explain the different loop constructs available and their appropriate usage in different scenarios.   | 5 | CO4 | L3 |
|    | b | Discuss the filesystem operations in Perl. Explain how Perl interacts with the filesystem, including file handling, directory operations, and file permissions.  | 5 | CO4 | L3 |
|    |   | OR   |   |     |    |
| 9  | a | Explore the data structures available in Perl, such as arrays, hashes, and nested data structures  | 5 | CO4 | L4 |
|    | b | Explore the challenges and considerations involved in Internet programming using Perl.   | 5 | CO4 | L4 |
| 10 | a | Explain the structure and syntax of TCL. Discuss the key elements and components that make up a TCL script.  | 5 | CO5 | L2 |
|    | b | Describe the control flow constructs in TCL. Discuss conditional statements (if-else), loops (while, for) with example?  | 5 | CO5 | L3 |
|    |   | OR   |   |     |    |
| 11 | a | Explain input/output operations in TCL. Discuss standard input/output, file input/output   | 5 | CO5 | L1 |
|    | b | Discuss advanced TCL concepts, such as eval, source, exec, and uplevel commands  | 5 | CO5 | L3 |

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